

EVE EVENT RULES

WRECKING SH!T Part 2 - July 11th, 2020

12 INCHES OF FUN

Each vehicle must grab a passenger size tire that will be provided by the track. You will be given 12 inches of tape to apply that tire to your hood. Tape must be stuck to the tire and to the top side of your hood only. All hoods must be flat with no scoops, holes, or pins to hold the tire in place. All vehicles will be inspected prior to running the event.

Each vehicle will then start backwards on the front stretch they must be turned around and moving forward before they enter turn one. They then will need to complete a specified number of laps. If your tire falls off for any reason you are out of the event.

RELAY RACE

Each driver must have a partner to enter this event. Each pair of vehicles will start at the start finish line nose to tail. The lead car will go on the green light. They will complete a lap and then tap their partners bumper that signals the other vehicle to then go. All drivers must complete the tag before the other partner can go. They will continue to do this for a specified number of laps. It is important to pay attention to the flag man as after the last tag. The tagger will need to get off the track to make room for the finishing cars.

BACKWARD RACE

Each vehicle will start at the start finish line and go on the green light. The driver will then complete a specific number of laps in reverse.

OBSTICAL COURSE

A large tire will be placed in each turn of the speedway. The drivers will start at the start finish line and race to the first turn they must then go around each tire in a counter clockwise fashion. Then then must race to the remaining tires and do the same thing until they complete a lap for a specified number of laps.

RED ROVER

Two square shaped boundaries will be made in each set of corners. Vehicles will start at the start finish line and race to the boundaries. The last vehicle to the boundary will be out of the race. A horn will immediately sound and that will be the signal for the drivers to head to the next boundaries in the other set of turns only this time they will head there in reverse. Same rules apply in that race last one to the boundary is out a horn will sound and the drivers will again be off to the first boundary only going forward. They will repeat this until there is one car left.

POWDER PUFF

Female non racers only can Compete in this event of our choosing. This means if you raced during the day you can not race this event.

ATTENTION

Any individual determined to be unsafe or causing harm will be disqualified and will not be able to race the remainder of the events with or without warning. All drivers must watch the flagman and the safety lights at all times. There shall be absolutely no contact after or between events. Low speeds are an absolute must in the pit area. The speedway reserves the right at anytime to change, modify, or eliminate any event at any time due to safety, time, or competition.

AIR HORNS

Air Horns are to be used during the event. The sound of an Air horn means the race must stop immediately so we can attend to the issue on the track. You must stop immediately where you are at on the track. Anyone caught advancing after the sound of a horn will be disqualified from the event no exceptions. The air horn will also sound to restart the race under specific instruction.

SAFETY RULES

Anyone wishing to enter the pit area will need to show proof of age. NO one under 18 years old will be allowed in pit area without legal paperwork. Drivers MUST attend mandatory drivers meeting scheduled 30 minutes prior to the start of the event. Absolutely NO consumption of alcohol prior to or during the event!

VEHICLES & SAFETY:

- Mid size cars, MINI vans and smaller allowed to compete. NO SUVS.
- No Anti-Freeze.
- All cars must have a seat belt with shoulder and lap belt and you must wear it.
- Helmets, Long pants/sleeves mandatory.
- If not in front of axle, all fuel cells or fuel tanks must be removed and be placed behind driver's seat, secured to floor, and covered. Can use a boat tank.
- Bumper swaps legal with other car bumpers If bumper is plastic it may be exchanged with another STOCK bumper. Bumpers will be inspected thoroughly before the show. We want bumpers not cow killers.
- No all wheel drive!!
- Must have front windshield, or mesh with at least 2 braces. No other glass allowed in Vehicle glass must be removed before you get to the track.
- Recommended to install one support bar or tow strap behind driver's seat to prevent seat from collapsing.
- Sun roofs must be removed and covered with metal.

- All cars must have a number on doors and be at least 18" tall.
- All cars will be inspected by track officials before going onto track!!!

ENTRY FEE AND PAY OUTS

Entry fee Per Driver is \$30 this gets you into all events throughout the day. All other pit passes are \$20. Pay outs will be as follows for all events.

1st Place - \$250

2nd Place - \$125

3rd Place \$50

All payouts will be given to the top three in victory lane at the end of each feature event

NEW EVENT - BUMPING UGLY'S

This event requires a teammate. The person did not have to come with you, go ahead make a new friend. There will be a line of tires that will be set at the start/finish line. You will line up across from your teammate with both your front bumpers touching the tires. The race will start with a sound of a horn. You and your partner will race backwards to another set of tires on the back straight away. You must both touch a tire it does not matter which tire with the rear bumper. The touch with the rear bumper does not have to be simultaneous and it can be a different tire than your partner. You then must race back to the front straightaway and touch the same tire as your partner with your front bumpers and stop while you both are touch the tire at the same time. The last pair to the front straightaway touching the same tire as their partner is out. The race will then restart with a horn sound and continue until we have a winner.